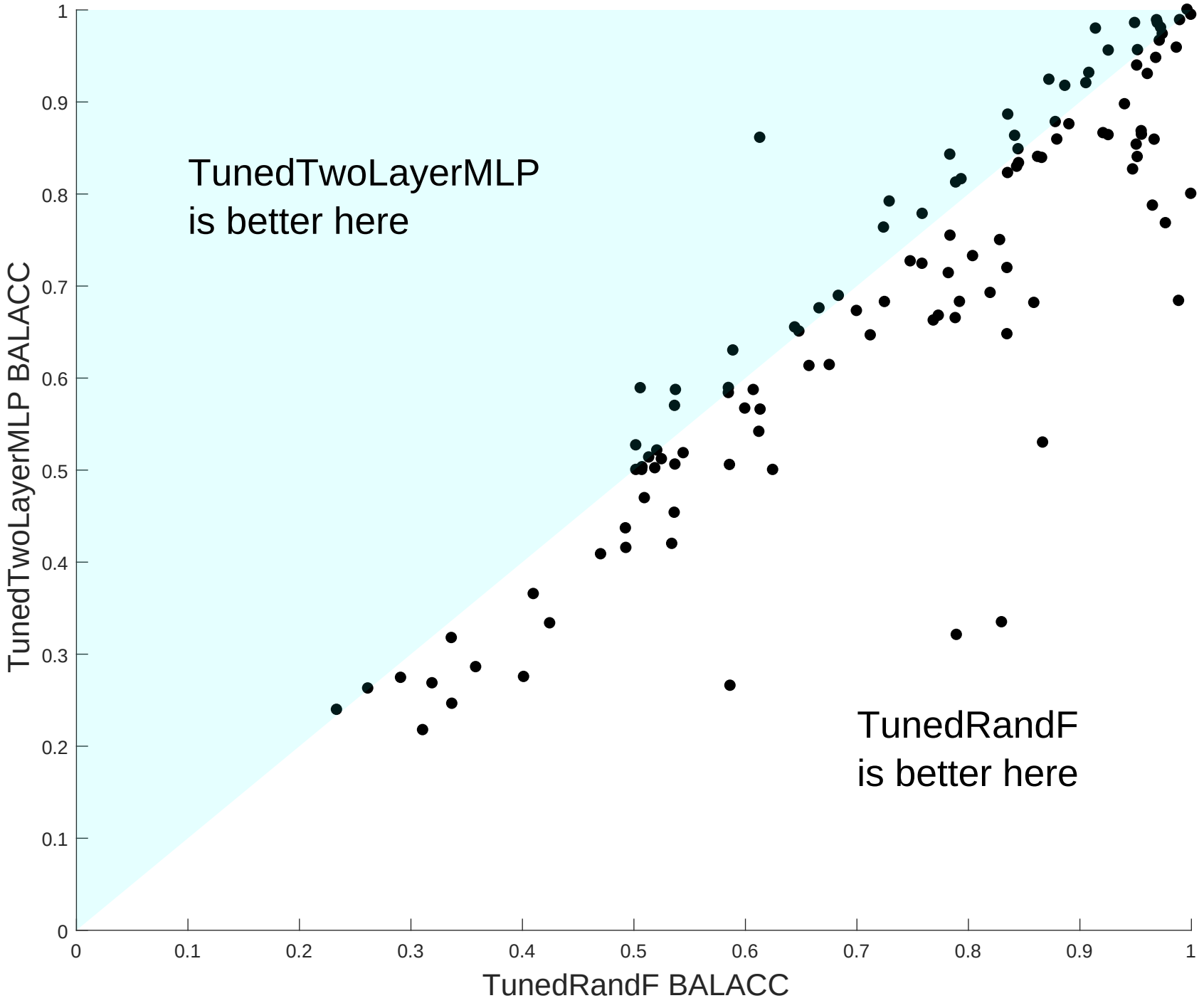

TunedTwoLayerMLP
is better here
TunedRandF
is better here
TunedTwoLayerMLP BALACC
TunedRandF BALACC
0
0.1
0.2
0.3
0.4
0.5
0.6
0.7
0.8
0.9
1